

TeachingLive | Season 9 | Darkwhispers | Week 6 | 'Chapter 2'
| Monday 12th June 2023

Skyship Adventure 2– The Aurora lands on an island – **setting** description to create a threatening atmosphere – the crew searches for clues.

Anything in **blue** should be read before the session by the teacher – I will also put in **red** any grids or sentences or instructions that should ideally be in the children's books.



Today's Game – storytelling warm up – Unfortunately/ Luckily

Warm up the imagination and get ideas buzzing with this creative starter. The challenge is to bounce a story back and forth with a partner, alternating between dilemma and resolution using '**unfortunately**' and '**luckily**'.

Adverbs you can use for a paired game:

Unfortunately – luckily

Quietly – Loudly

Calmly - Desperately

Slowly – Rapidly

Carefully – Recklessly

At halftime, swap roles. This could be played in pairs, threes or as a class together. The children will be given a set time limit to play the game. If they dry up then they could start again. David and Pie will model the game first.

The Objective – to enjoy the creative challenge of inventing dilemma and resolution, practising using adverbs at the start of a sentence.

Padlet 1 – On the padlet, write sentences to help build the setting for the reader, using prepositions to create the picture for the reader and remembering the three core aspects: – *where, when, weather.* (*The Objective – to begin writing sentences to build a setting.*) Children will need the model paragraph, preposition grid and photos below:

Ty and Mariana stared across the clearing where the tangled wreck of a small skyship lay. To one side, a small, still lake lapped the shoreline which was covered in brightly coloured shells. On the other side, a thick forest ran for miles, hemming them in. Above, grey clouds parted and the sun cast a bright light onto the trees which were edged with snow.

Across	Beside	Near,
Along,	Between	On
Above	By	On top of
Against	Down,	To one side of
Among,	From,	Towards,
At the	In,	Under
edge/side	Inside	Underneath
Below	In the distance	Upon
Behind,	Into	
Beneath		





Padlet 2 – sentences to reveal character’s thoughts or feelings.

Children have a few minutes to complete one or more ‘post it notes’ to create sentences that build character. They should innovate on the ‘empty’ sentence model that has been provided below. To do this, they should think about who the character might be (name it) and how they feel – so if ‘tired’, the character might ‘slouch’ but if happy, the character could ‘skip’. The sentence should be extended suggesting what the character is thinking or feeling (using an ‘ing’ verb). Here is the empty sentence to work with:

The boy went into the room, thinking about things.

Ollie barged into the professor's study, wondering where the map had been hidden.

Tulip slipped into the Capitol Cinema, knowing that the gang was close behind her.

thinking wondering hoping wishing expecting	feeling sensing knowing regretting dreaming
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Gallery Challenge – draw the cloth map that Mariana finds. To show the children how to draw a map, watch Kieron Larwood’s youtube clip on his website which is titled ‘fantasy map drawing lesson’ – the clip is only a few minutes long but worth using: <https://kmlarwood.com/resources/>

Blogging Activity – Write the second chapter. The children should have a copy of Pie’s second chapter.

The quality of the children’s writing may well depend on how much time can be devoted to following up the session. You might:

- read, annotate and discuss the model text;
- reread, discuss and read aloud with expression for fluency;
- practise key techniques and sentence patterns;
- brainstorming ideas;
- shared writing;
- time to draft and polish (edit);
- placing the blog onto the TL website;
- reading their writing fluently on the website.

Skyship Adventure 1 – prologue + The Aurora leaves in search of a lost explorer.
Skyship Adventure 2– The Aurora lands on an island – setting description – the crew searches for clues.
Skyship Adventure 3 – suspense builds as a threat appears and the crew try to flee.
Skyship Adventure 4 – the crew manage to escape and head for the next island (or home).

Please do not duplicate to pass on, sell or upload these notes on the internet. This is for your use in your classroom or at

The Firestone contd

Chapter 1 end...

That night, the weather turned. Icy rain whipped across the waves and battered the skyship's ragged balloon. The moon shone down on the Kaskan like a white eye. From the deck, Ty could just see far below a stone tower, glittering lights and boats bobbing on a moonlit river.

Chapter 2

Over the next few weeks, the Kaskan sailed on through icy weather. Rain and sleet pummelled the skyship and snow obscured the view from the deck. One morning, they woke to see that the snow had cleared and far below lay a ridge of islands that stretched across the ocean like a dinosaur's spine. At the head, the final island rose up majestically, crowned by a forest webbed with lakes, rivers and, most importantly, plenty of places to land the skyship. According to Ty's map, it was called The Dragon's Back. He shivered!

Peering down from the deck Captain Culshaw used her binoscope and, a moment later, roared, "Prepare to land!" She had seen what looked like the wreckage of a smaller skyship. Mariana peered over the Kaskan's hull,

curious about what lay below. Had Wrigglesworth landed here?

The engines quietened and the skyship began to descend, slipping through the cold air, drifting down towards the ground which to Ty seemed to rush up towards them. He left the deck-side, feeling slightly ill from the descent. However, The Kaskan settled into the snow with an audible sigh as it pressed down and Ty steadied himself, feeling slightly queasy.

The rigging stilled; everyone crowded to the deck to look at where they had landed. Ty and Mariana stared across the clearing to where the tangled wreck of a small skyship lay ruined. To one side, a small, still lake lapped the shoreline which was covered in brightly coloured shells. On the other side, a thick forest ran for miles, hemming them in. Above, grey clouds parted and the sun cast a bright light onto the trees which were edged with snow.

The crew descended by a rope ladder and began to investigate the wreckage. Mariana scrambled into what once must have been an onboard shelter and gave a shout. "Look!" she called, holding up a crumpled cloth map. Captain Culshaw studied the faded map and pointed to two letters sewn into a corner. EW.

"We'll set up camp here," she called, "and tomorrow we must search for our old friend Ermitage Wrigglesworth." Sooner rather than later, camp had

been set. As the shadows lengthened and the sun dipped behind the forest, Ty and Mariana sat on a log beside a fire in the clearing, wondering whether they would be lucky and find the lost explorer. Sparks drifted upwards like fireflies and the wood smoke made their eyes smart.

It was at that moment, that Ty thought that he saw something. A shadow, a shape, a smokey outline shifting between the trees. Something enormous with bright eyes that reflected the firelight. A twig snapped. A branch broke. A silhouette rustled. Ty took a step back, imagining the worst! He stared into the darkness between the trees and then felt something curious forming in his mind: a wriggly thought, the worm of an idea, the tiny seed of an image that took root, sprouted and began to grow...

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